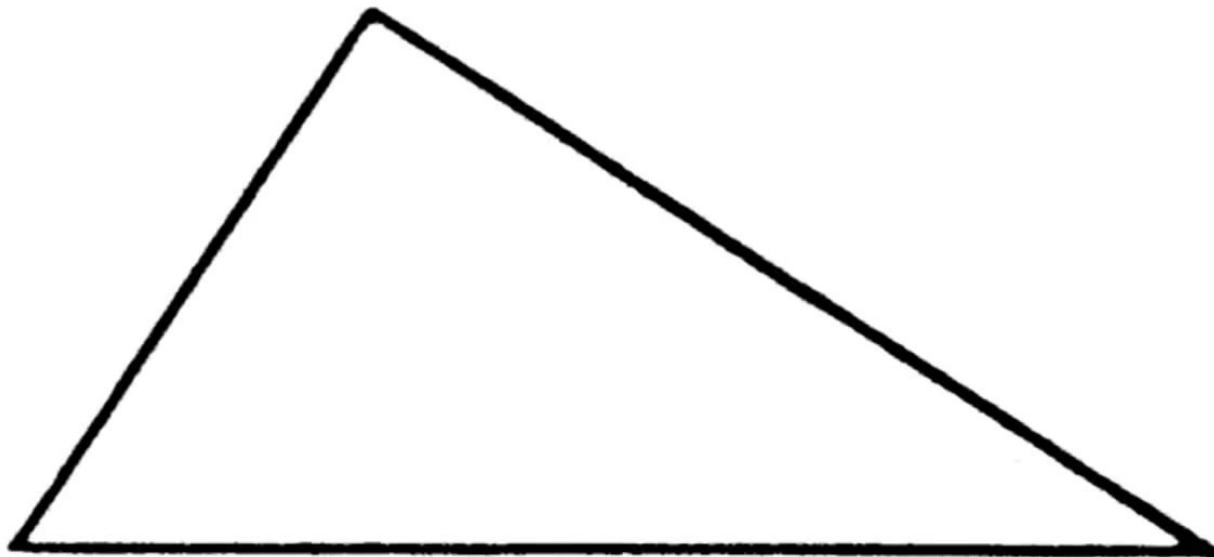


# Draw a triangle and construct it's altitude



**Scalene.**

